

Welcome to the Sonic Comic Universe—a world unique & beyond what you know from the SEGA games! Where Silver the Hedgehog and his friends have been thrown into peril on a universal scale!



TM JNVER



PREVIOUSLY.



A NEW GENESIS!

Welcome to the future, 200 years from Sonic and the Freedom Fighters' present!

Silver the Hedgehog was just trying to live his life in the harsh metropolis of Onyx City... But when he meets quirky Professor Von Schlemmer he learns of an otherworldly danger which only he can stop... the Genesis Portals!



The Genesis Portals are rips in the very fabric of space-time, they threaten to tear reality apart if left unchecked. Only Silver

has the ability to close these portals, and set the universe right!

But is Silver up to the challenge?



THE BITS

THE COUNCIL



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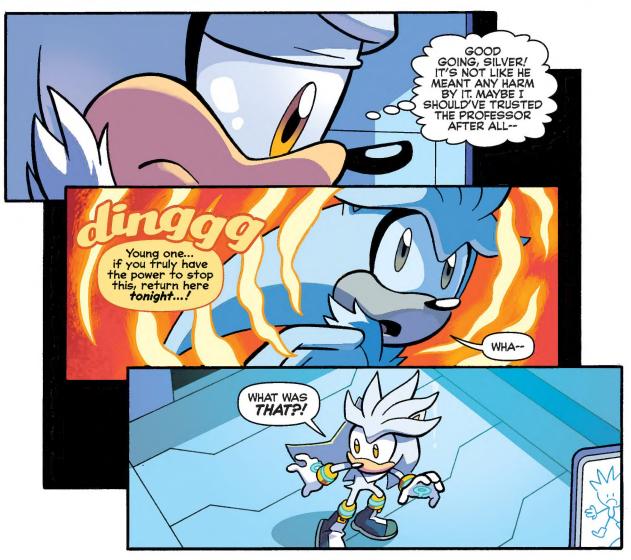


























Oooh-hoo-hoo
--NEIN! SOMETHING
HAPPENED SOME TWO
HUNDRED YEARS AGO
ZHAT SEVERELY AFFECTED
ZE NATURE OF ZE
UNIVERSE!*

*SEE *WORLDS COLLIDE" VOL. 3 --Editor

MEIN
RESEARCH SHOWS ZHAT
REALITY VAS **SHATTERED!** UND
IN ZE PROCESS, IT'S "SHARDS"
TORE HOLES THROUGH ZE
"FABRIC" OF SPACE-TIME.

ZHESE HOLES-ZHESE "GENESIS PORTALS"--LEAD TO ENTIRELY DIFFERENT DIMENSIONS. WHOLE UNIVERSES DIFFERENT UND SEPARATE FROM OUR OWN. CAN YOU IMAGINE?!













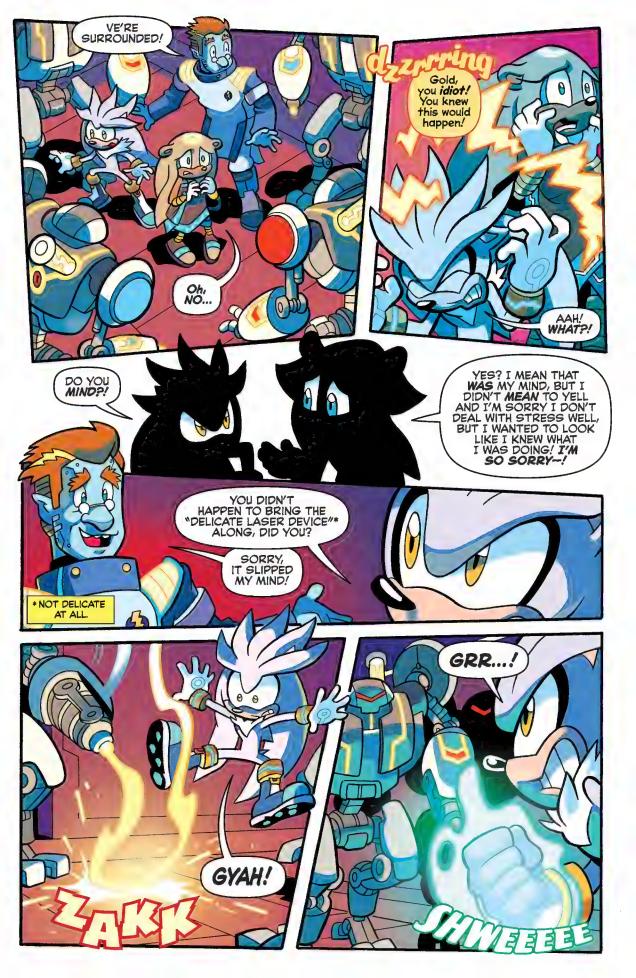






















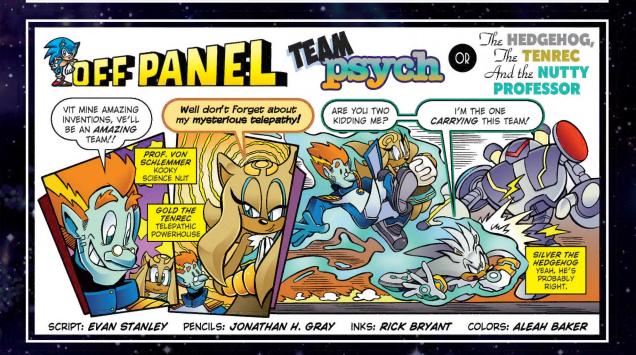






Trevor D. sent to Sonic @ArchieComics.com





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MY50NIC UNIVERSE

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OR TWEET AT US USING #MYSONICUNIVERSE!

Hiya, gang! Another issue means another letter column, so let's goooo~~~

Dear 'My Sonic Universe,'
HELLO THERE, PEOPLE! I'm kind of
an old fan. My first comic was Sonic

#232 and now you guys are almost at Sonic #300 and Sonic Universe #100! Congratulations! Anyway, I've got a few things that I want to ask!

Ask away, Sunshine (a super peppy name for a super peppy fan)! Let's see if I can answer all your questions...

1.Will Shadow and Blaze meet again soon and can they share a story arc together with Silver? They're my favorite characters!

We don't have any immediate plans for a Shadow/Blaze arc but you'll definitely be seeing them in the future! As for Silver, how are you liking "The Silver Age" so far? We think the team is doing a..."STERLING" job OOOHOHOHOPUNS!

2. PLEASE have Sonic and Amy get together! It would be so sweet!

We asked Sonic what he thought about this and, as far as we know, he's still running at mach 5 for the hills. Go fig...

3. WHERE ON EARTH DID TAILS DOLL COME FROM!? *He's creepy!!!*

Tails Doll hails from Sonic R, the Sonic racing game for the Sega Saturn back in 1997! And we agree—as far as Eggman creations go—he's definitely one of the creepiest! That's why we love it so! ♥ ▼

Those are all my questions for today! Stay cool from a crazy Sonic fan!

Sunshine R. sent from Illinois

Thank you for reading, Sunshine!

Dear 'My Sonic Universe,'

I am an aspiring artist starting his first year in college who is an also avid Sonic artist. One of the career paths I hope to follow is to become a comic artist and potentially work and contribute to your Sonic comics. The question I have is: what kind of degree/major is required or recommended to work as a comic artist? I would like to know so I can potentially plan my college career appropriately in order to meet any industry requirements. Any advice would be very much appreciated.

Rusty C. sent to Sonic@ArchieComics.com

This is an absolutely excellent question, Rusty! It's also one that many people ask us often!

cracks knuckles Let's see if we can help you, and all of our readers, out! If I can give you one piece of advice: BROADEN YOUR HORIZONS. Speaking as someone who went to art school and both majored and mastered in Computer Art, I won't lie and say my degree hasn't helped me advance in my career. Ultimately, it's up to you, how much time and effort you're willing to spend and how much material you're willing to learn and apply!

Pursue fields <u>beyond</u> just cartooning. Focus on classes that will allow you to hone and fine-tune your craft. Then, take what you've learned and apply that to your cumulative cartooning career! Classes you should definitely consider should be: Life drawing, 2D design, 3D design, graphic design and any business related classes you can take.

Study hard. There's more out there than your favorite characters! Employers want to know that you've got the social and working skills to do more than be a fan! Absorb everything! DRAW EVERYTHING! Keep an organized portfolio. Be professional. Deal with rejection gracefully. Master anatomy to the best of your ability. Learn how to market yourself. Know what you're worth! And, as always, stay positive!

We'll see you guys next month! Take care and good luck!

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